



**Ryan J. Black**

**Partner**

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Ryan Black practises technology-related business law, with a particular focus on intellectual property, information technology, video games and esports, and internet-facing businesses. Ryan combines his expertise in these areas with a background in corporate/commercial law, including mergers and acquisitions, technology outsourcing, service provisioning, high-technology employment, licensing and commercial contracting, and venture capital funding, to provide clients with market-leading legal advice.

Ryan also regularly assists clients in acquiring, selling or commercializing technologies, whether it is negotiating or drafting a term sheet or contract, strategizing with management, closing a deal, or dealing with contractual issues or disputes. Ryan works with companies across Canada and internationally who are systems integrators, consultants, developers, retailers, publishers and service providers, particularly in the software, information technology, consumer e-commerce and video game industries.

As a former software and Internet developer, Ryan has a unique insight to emerging technology matters important to today's businesses, such as cybersecurity, blockchain technologies, artificial intelligence, open source software, deepfakes, cloud computing, and social media. Ryan is a frequent speaker and presenter on a wide variety of legal matters including Canada's Anti-Spam Law (CASL), video game law and policy matters, technology trends and regulations, and intellectual property issues, and also is the co-author of "Internet Law Essentials: Canada's Anti-Spam Law", published by *Specialty Technical Publishers*. Ryan authored the 2017 update to that CASL book, focusing on CASL compliance.

Ryan also delivers practical advice on protecting the valuable information they hold, such as: protecting trade secrets or other intellectual property; responding to cybersecurity, ransomware or cyber-extortion threats; complying with privacy and other regulatory regimes, or industry standards bodies, regarding sensitive or personal information; and developing internal and external policies, training and compliance programs relating to these topics.

Ryan is a member of the firm's National Diversity and Inclusion Advisory Committee. In 2017, Ryan was named as one of Canada's

- Video Games and Interactive Entertainment Law
- Emerging Growth and Venture Capital
- Intellectual Property and Technology
- Data Protection, Privacy and Security
- Media, Sport, Gaming and Entertainment
- Technology Transactions and Strategic Sourcing
- Cybersecurity
- Trademark and Copyright
- Commercial Contracts
- Corporate
- Mergers and Acquisitions
- Private Equity

English

leading lawyers under 40 in Lexpert's annual Rising Stars edition, in 2019 he was named an Acritas Star for peer-recommended lawyers, and he has also been named a 2020-2021 Best Lawyer in Canada for Information Technology Law, and a 2021 Best Lawyer in Canada for FinTech Practice and Privacy and Data Security Law. Ryan currently acts as Clinic Adjunct for the Centre for Business Law at the University of British Columbia Peter A. Allard School of Law, a director (and Chair, Governance) of the Canadian Internet Registration Authority, a director of the Vancouver Fireworks Festival Society, and a director of the Video Game Bar Association.

## LANGUAGES SPOKEN

- English

## EXPERIENCE

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- Acted for major sports and entertainment franchise in the launch of a non-fungible token platform.
- Acted for Wenco International Mining Systems in its acquisition of the business wearables assets and intellectual property relating to SmartCap Technologies Pty Ltd.
- Acted for B2B SaaS providers and procurers in major platform in-licenses and out-licenses involving large enterprise and government.
- Acted for financial institution in title sponsorship of Overwatch League esports team.
- Acted for New World Interactive in the establishment of their Canadian studios and in NWI's sale to Embracer Group AB.
- Acted for major social media platforms, streaming services, online consumer service providers, and video game platforms regarding entry into the Canadian market and compliance with Canadian laws.
- Acted for CharliAI Inc., an AI-powered workflow automation startup, in their seed raising.
- Acted for Brace Yourself Games in the licensing and development of "Cadence of Hyrule: Crypt of the NecroDancer Featuring the Legend of Zelda" (2019).
- Acted for Trimble in two Canadian-based acquisitions, 3Log Systems and the Can-Net assets from Cansel.
- Acted for NuData Security Inc., a cyber-fraud detection and behavior analysis software platform, from its inception and founding in 2007 through its sale to Mastercard Incorporated.
- Represented Bit Stew Systems Inc. from its inception through multiple financings culminating in its sale to a subsidiary of General Electric Co. in a cash transaction valued at US\$153 million.
- Lead counsel for Plentyoffish Media Inc. ("POF") and its founder Markus Frind in POF's acquisition by The Match Group for US\$575 million in cash; Canadian counsel for POF and The Match Group since.
- Acted for Cengea Solutions Inc. in its 2010 acquisition by Trimble Navigation Limited.
- Ongoing acting for many internet, media, technology and video game companies on all corporate and commercial matters including founding and formation, employment, leasing, confidentiality and IP protection, licensing, investment and M&A.

## CREDENTIALS

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### Admissions

- British Columbia, 2006

### Recognitions

- *Best Lawyers in Canada* (Information Technology Law), 2020-2022; (FinTech Practice), 2022; (Privacy and Data Security Law), 2021-2022
- *Canadian Legal Lexpert® Directory* (Computer and IT Law), 2020-2022; (Corporate Mid-Market), 2022; (Technology Transactions), 2020-2022
- *The Legal 500 Canada* (Corporate), 2022; (Technology), 2022
- Listed as Thomson Reuters Stand-Out Lawyer (formerly Acritas Star Lawyer) 2019-2021

- Lexpert's Rising Stars: Leading Lawyers under 40 (2017)

## Education

- LL.B., University of Alberta, 2004
- B.Comm. (with distinction), University of Alberta, 2000

## Memberships

- Clinic Adjunct, Business Law Clinic at the Allard School of Law (UBC) (2019/2020 academic year)
- Director and Chair, Governance, Canadian Internet Registration Authority (steward of .ca and Canada's Internet presence)
- Director, Video Game Bar Association
- Director, Board of Directors, Vancouver Fireworks Festival Society (responsible for the annual Honda Celebration of Light)
- Registered Trade-Mark Agent
- Member, DLA Piper (Canada) LLP National Diversity and Inclusion Advisory Committee

## Teaching Engagements

- Clinic Adjunct, Business Law Clinic, Peter A. Allard School of Law, University of British Columbia, August 2019 to Present
- Business and Technology for Lawyers (5-part series featuring Technology Issues in Contracts, High Technology Employment, Cybersecurity & Privacy and The Future of Tech Law for Lawyers), Chair, CLE BC, Feb-May 2019
- CLE-TV: Anti Spam Update: Prepare for End of CASL Transition (online) CLE BC, June 2017
- Regular lecturer at UBC Business Law Clinic speaking to intellectual property, technology and dealing with start-up companies, 2016, 2015
- Business and Technology for Lawyers (5-part series featuring Anti-Spam Law Update, Technology Issues in Contracts, Social Media & Privacy, Copyright Act Update, and IT Best Practices for Lawyers), Chair, CLE BC, 2015
- CLE-TV: The New Anti-Spam Law: It's Broader Than You Think, Continuing Legal Education Society of British Columbia, April 2014
- Privacy Update 2013: Canada's Anti-Spam Legislation, Speaker, CLE BC, May 2013
- Legal Strategies in Business Acquisitions 2011: Intellectual Property Matters, Panelist/Speaker, CLE BC, February 2011
- U.S. Legal Issues in Technology Companies, Speaker, Acetech Symposium, June 2009
- An Introduction to Intellectual Property, Speaker, Early Career Masters Course, Sauder School of Business (UBC), 2009

## INSIGHTS

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### Publications

#### Canada's Privacy Commissioners put location tracking on the front burner

22 June 2022

There has been a flurry of activity amongst provincial and federal regulators in Canada relating to privacy laws. Québec's Bill 64 has captured the attention of businesses and professionals, Canada has proposed a wholesale revamp of the PIPEDA, Ontario has been rumbling about adopting its own provincial privacy laws and British Columbia has recently amended its public sector privacy laws and is considering updating its private sector laws. Against this backdrop, the recent publication of a report of findings issued jointly by the Office of the Privacy Commissioner of Canada and its provincial counterparts in Québec, Alberta and British Columbia serves as a reminder that companies doing business in Canada are already subject to strict obligations regarding the protection of personal information, and that neglecting those obligations can be perilous.

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## Back to the drawing board again: Canada's second attempt at privacy legislation revamp

21 June 2022

On June 16, 2022, Canada's Innovation Minister François-Philippe Champagne presented Bill C-27, the *Digital Charter Implementation Act, 2022* for first reading. Bill C-27 is the second attempt to reform privacy laws in Canada as one of the ten principles of "Canada's Digital Charter", following Bill C-11 in 2020, which expired due to the 2021 Canadian election. The proposed bill is intended to modernize and strengthen privacy protections for consumers and provide clear rules for private-sector organizations.

This article explores the differences between 2020's Bill C-11 and the current Bill C-27, as well as what the new bill means for Canada's privacy landscape.

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## Canada introduces legislation to regulate artificial intelligence systems

20 June 2022

As part of its re-introduced privacy legislation Bill C-27, the government has proposed a new *Artificial Intelligence and Data Act*. AIDA, if it becomes law, would be the first broad based regulation of artificial intelligence systems in Canada. It would address potential privacy and bias harms of artificial intelligence based systems, particularly for 'high-impact systems', by implementing certain safeguards, and penalties for improper or reckless use. At the same time, it could have unintended application to a broader range of cloud or neural network-based technologies that need to be carefully considered.

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## Episode 2 - Is the Metaverse the virtual wild, wild west?

20 June 2022

The Media Sport and Entertainment Law Podcast

In this episode we explore the Metaverse – including discussion of what this new technology is; its applications and potential benefits; key hurdles to consumption; and the anticipated regulatory and IP uncertainties. The team highlight key considerations on how Web 3.0 is expected to change our day-to-day lives and what laws currently apply.

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## Place your bets! Ontario opens online gambling market

4 April 2022

As of April 4, 2022, online gaming, or iGaming, can be offered in Ontario by private gaming operators who have registered with the Alcohol and Gaming Commission of Ontario and entered into an Operating Agreement with iGaming Ontario ("iGO"), a newly launched subsidiary of the AGCO. Ontario is the first province in Canada to permit private companies to operate in online gaming.

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## Heightened cyber threats in times of crisis - be prepared

3 March 2022

The governments of both Canada and the United States have warned of increased cyberattack risk in light of tension in Eastern Europe and the spike in ransomware and other cyberattacks as a result of an increasing reliance on the internet for work-from-home and online commerce.

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## Bill 22: Amendments to the *Freedom of Information and Protection of Privacy Act*

20 December 2021

BC's *Freedom of Information and Protection of Privacy Act* RSBC 1996, c 165 ("FIPPA") governs how public bodies collect, use and disclose the personal information of individuals. FIPPA also establishes an individual's right to access records in the custody or control of a public body.

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## Canada legalises single event sports betting, and Ontario is all in

16 August 2021

Global gaming revenue is expected to reach US\$525 billion by 2023. Online gaming and betting activities represent a significant portion of this revenue at an estimated market size of \$66.72 billion USD in 2020. Canadians have shown an incredible appetite for iGaming, despite the fact that regulatory roadblocks to private businesses looking to enter the iGaming industry in Canada leave Canadians with limited options.

This article discusses Bill C-218, *An Act to amend the Criminal Code (sports betting)*, which will come into force on August 27, 2021. While C-218 signals the legalisation of single sports betting in Canada is a significant step towards the liberalization of Canada's legal framework applicable to gaming, its impact on private businesses may be limited until provinces and the federal government solidify and clarify their approach to iGaming.

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## Scope, fees, IP, relief: Mastering the elements of good licensing

6 April 2021

Licensing is a very broad concept —much broader than the commonly-held view that licensing only relates to software, art, content, or other registrable intellectual property rights such as patents, trademarks, and copyright. While licensing certainly captures these concepts, any time a business permits another party to use something it owns, it is licensing that something to that other party. And while there are technical, legal differences between leases and licences that are very important when applying to physical or real property, the lines are blurry and leases grant very different rights and interests.

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## Gems, coins, bells and bottle caps: Canadian AML regime amendments affect some video game and social media virtual currencies

25 February 2021

Providers of video games and online entertainment that offer virtual currency as part of game play may be "money service businesses" under Canada's anti-money laundering rules.

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## And then it grew teeth: Canada's privacy law gets enforcement-laden overhaul

18 November 2020

On Tuesday November 17th, 2020, Canada's Minister of Innovation, Science and Industry Navdeep Bains introduced Bill C-11, entitled the *Digital Charter Implementation Act, 2020* (the "DCIA") for first reading.

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- Shocking U.S. "Loot Box" Bill Should Surprise No One: The Video Game Industry Under Attack, May 2019
- Financial Institutions: OSFI's Heightened Cyber Security Incident Reporting Obligations Now In Effect, April 2019
- VFX Animators Awarded Overtime Pay: Decision Sets High BC Bar for "High-Tech Professional", April 2019
- What Can and Should the Law Do About 'Deepfake': An Update, December 2018
- A \$250,000 Reminder that "CASL" is Not Just an Anti-Spam Law, July 2018

- What Can The Law Do About 'Deepfake'? March 2018
- Practicing Safe Text: Drafting Tips from the Stormy Daniels NDA, March 2018
- Seller Beware: The Dangers of Sales Language, January 2018
- Internet Law Essentials: Canada's Anti-Spam Law (CASL), 2017 Edition, *Specialty Technical Publishers*, July 2017
- Taking CASL by Storm: Compliance Tips for Investment Fund Managers, June 2017
- CASL Private Right of Action Delayed; Enforcement by CRTC Continues, June 2017
- Enforcement Advisory: Keeping Records of Consent under CASL, August 2016
- Will Virtual Meetings Become a Reality in Canada? June 2016
- Privacy Alert: Proliferation of Access Requests as New Tools Automate Request Generation and Distribution, June 2016
- Video Games as Canadian Culture: Navigating the Investment Canada Act in Interactive Entertainment Acquisitions, May 2016
- CRTC Imposes \$1.1 Million Penalty for Alleged CASL Violation, March 2015
- Internet Intermediaries and Copyright Owners Take Notice: Canada's Notice-and-Notice Regime Comes into Force, January 2015
- Green Eggs And Spam: The Surprising Side Dish to Canada's Anti-Spam Law that May Catch Software Businesses Off Guard, December 2014
- The Internet Never Forgets: Google Inc.'s "right to be forgotten" EU ruling and its implications in Canada, August 2014
- Internet Law Essentials: Canada's Anti-Spam Law (CASL), *Specialty Technical Publishers*, May 2014
- Canada's Anti-Spam Law: Are You Ready? May 2014

## Events

- Presenter, "Level Up Your Game: A Discussion of Copyright and other IP issues in interactive Entertainment", Toronto Intellectual Property Group (TIPG), April 29, 2021
- Panelist, "International Roundup of Copyright Issues in Video Games" Copyright Society Midwinter Meeting, February 25, 2021
- Panelist, "Things That Go Bump In the Chat Logs", Roundtable Discussion, Video Game Bar Association, October 28, 2020
- Speaker, "Ask Game Lawyers Anything: This Normally Costs Money!" PAX Online, September 19, 2020
- Moderator, "Consumer Protection and Regulation", Roundtable Discussion, Video Game Bar Association, August 26, 2020
- Clinic Adjunct Interview, Business Law Clinic History Project, Peter A. Allard School of Law, The University of British Columbia, July 23, 2020
- Guest Lecturer, The Business of the Practice of Law, Peter A Allard School of Law, Dr. Carol Liao "Business Organizations", November 2019
- Co-Organizer, 1-day Video Game Law 101: Freemium Edition Conference, DigiBC (Vancouver), October 2019
- Moderator, Ask Game Lawyers Anything: This Normally Costs Money, PAX DEV and PAX West (Seattle), August 2019
- Co-Panelist, So, About That Loot Box Bill... PAX DEV (Seattle), August 2019
- Panelist, E-sports Bar Association Conference (LA) International Law Panel, June 2019
- Panelist, Video Game Bar Association Conference (LA) International Digital Media Business Incentives and Foreign Investment, May 2019
- Panelist, 5th Games Law Summit (Vilnius) Canada Video Game Legal Topics, April 2019
- #Techlaw2019 Legal Topics For Business Lawyers, Chair of 5-part TV series for Continuing Legal Education Society of BC (Vancouver), February 2019
- Panelist, Legal Innovation Forum (Vancouver) Talent, Education and Purpose, November 2018
- Organizer, 2-day Video Game Bar Association Summit North (Vancouver), October 2018
- Speaker, Intellectual Property Institute of Canada (Vancouver) AI, IP and Ethics, October 2018
- Expert Witness for Standing Committee on Access to Information, Privacy and Ethics (Ottawa), Deepfakes and Election Interference, October 2018
- Moderator, Ask Game Lawyers Anything: This Normally Costs Money, PAX DEV (Seattle), August 2018

- Co-Panelist , "I Agree", the Internet's Biggest Lie: T&C/Privacy post-GDPR, PAX WEST (Seattle), August 2018
- Co-Panelist, PAX WEST (Seattle) Loot Crates & Tokens; aka "Games, Stop Acting like Casinos", August 2018
- Getting It Right the First Time: Ensuring Enforceable Contracts from the Start, Presenter, Employment Law Seminar 2016, Vancouver, BC, November 17, 2016
- Speaker, Lessons Every Startup needs to Know: Tales from the Trenches, Moderator, Vancouver Startup Week, Vancouver, BC, September 28, 2016
- Speaker, Make the Most of your Advisors (and Save Money Doing It!), Vancouver Startup Week, Vancouver, BC, September 28, 2016
- Co-Presenter, Under Attack – Online Threats to Reputation, Prosperity and Peace of Mind, Canadian Bar Association BC Branch Freedom of Information & Privacy Law Section annual conference, Vancouver, BC, June 2, 2016
- Panelist, Cyber Security Readiness: Detecting, Responding and Avoiding Threats, Portfolio Management Association of Canada's Vancouver Compliance Forum, Vancouver, BC, May 18, 2016
- Co-Panelist, Gaming, Gambling or Addiction? F2P Scientific and Legal Perspectives, Game Developers' Conference, San Francisco, CA, March 14, 2016
- Co-Panelist, The Science of Video Game Addiction, PAX West, Seattle, WA, August 29, 2015
- Co-Panelist, Protect Yourself! FAQ about DMCA and Other Takedown Systems, PAX Dev, Seattle, WA, August 27, 2015
- Presenter, CASL Update, Canadian Bar Association BC Branch Freedom of Information & Privacy Law Section annual conference, Vancouver, BC, May 8, 2015
- Co-Panelist, "Cyberbullying" - A Catch Phrase or a Real Problem, PAX Prime, Seattle, WA, September 1, 2014
- Co-Panelist, The Indie Legal Roundtable, PAX Dev, Seattle, WA, August 28, 2014
- Canada's New Anti-Spam Law - what it really means, how it affects you, and why every business in Canada should care, Vancouver, BC, June 10, 2014
- Moderator, Shooters and Shooters: Exploring the Connection between Video Games and Mass Shootings, PAX Prime, Seattle, WA, September 2, 2013
- Lead Panelist, Gaming or Gambling: Scientific and Legal Perspectives, PAX Prime, Seattle, WA, August 31, 2013
- Co-Panelist, The Indie Developer's Legal FAQ, PAX Dev, Seattle, WA, August 29, 2013
- Co-Panelist, Gaming or Gambling: Scientific and Legal Perspectives, PAX Dev, Seattle, WA, August 27, 2013

## NEWS

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### **Eight DLA Piper Canada lawyers named leading lawyers in the 2022 *Lexpert Special Edition on Technology and Health Sciences***

17 June 2022

DLA Piper (Canada) LLP is pleased to announce that eight of our lawyers were recognized as leaders in the technology and health sciences sectors in this year's *Lexpert Special Edition on Technology and Health Sciences*.

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### **DLA Piper Canada advised PODA on multiparty sale of intellectual property assets for US \$100.5 million**

17 May 2022

On May 13, 2022, PODA Holdings, Inc. announced that it had agreed to sell all of its intellectual property assets to tobacco conglomerate Altria Group for US\$100.5 million.

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### **Ryan Black receives Adjunct and Volunteer Service Award from Peter A. Allard School of Law for his contributions to Business Law Clinic**

21 March 2022

DLA Piper (Canada) LLP Partner Ryan Black has received the Adjunct and Volunteer Service Award from the University of British Columbia's Peter A. Allard School of Law.

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### **DLA Piper Canada lawyers recognized in 2022 *Canadian Legal Lexpert Directory***

March 4, 2022

DLA Piper (Canada) LLP is pleased to announce our lawyers have been ranked as leading practitioners in the 2022 edition of the *Canadian Legal Lexpert Directory*.

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### **DLA Piper Canada advises startups across key sectors in their continued growth**

24 January 2022

DLA Piper Canada's Startups, Emerging Companies and Technology group has advised a number of up-and-coming companies on transactions intended to assist with their continued growth.

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### **DLA Piper Canada advised FansUnite Entertainment on its US\$58 million acquisition of American Affiliate**

25 November 2021

On November 22, 2021, FansUnite Entertainment Inc. announced that it will acquire the businesses and brands of American Affiliate LLC for US\$58 million.

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### **DLA Piper Canada recommended by *Legal 500 Canada 2022***

12 November 2021

DLA Piper (Canada) LLP and its lawyers have been recommended in the latest edition of the *Legal 500 Canada*.

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### **DLA Piper (Canada) LLP recognized in the 2022 *Best Lawyers in Canada* guide**

26 August 2021

DLA Piper (Canada) LLP is thrilled to see 84 of our lawyers across 35 practice areas recognized in the 2022 Best Lawyers in Canada guide.

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### **DLA Piper Canada advising emerging growth companies across multiple sectors in continued business expansion**

3 August 2021

DLA Piper Canada's Startups, Emerging Companies and Technology group has advised a number of up-and-coming companies on transactions intended to assist with their continued growth.

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## DLA Piper acted for Wenco International Mining Systems in its acquisition of SmartCap

8 June 2021

On May 5, 2021 Wenco International Mining Systems Ltd. announced its purchase of all assets and intellectual property of SmartCap Technologies Pty Ltd, engineers of the world's leading fatigue monitoring wearable. DLA Piper acted for Wenco in this transaction, with deal teams from Canada and Australia.

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## DLA Piper Canada has strong showing in 2021 *Canadian Legal Lexpert Directory*

22 April 2021

DLA Piper (Canada) LLP has increased their rankings in the Canadian Legal Lexpert Directory for the third consecutive year.

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## DLA Piper Canada increases rankings in 2021 edition of *Best Lawyers in Canada*

28 AUG 2020

DLA Piper (Canada) LLP is pleased to see 79 of our lawyers across 35 practice areas recognized in the 2021 *Best Lawyers in Canada* guide, resulting in our best showing with the guide since its inception.

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## MEDIA MENTIONS

- "Prada's VR experience brings Milan to your couch, but there are risks to be managed," *World Trademark Review*, June 11, 2020
- "Epic suing a former Keywords employee for leaking Fortnite Chapter 2 secrets", *GameDaily.biz*, November 13, 2019
- "Small businesses caught in legal missing middle", *Business in Vancouver*, November 7, 2019
- "Microsoft confirms that human contractors have listened to Xbox players' audio", *GameDaily.biz*, August 22, 2019
- "E3 data breach that exposed 2,000 journalists' private data puts ESA in legal crosshairs", *GameDaily.biz*, August 3, 2019
- "Deepfakes: preparing for the trademark infringement of the future", *World Trademark Review*, July 23, 2019
- "Taking Care of Business? Experts Call New BC Law a Gift to Corporations", *The Tyee*, June 4, 2019
- "ESA: loot box proposal 'flawed and riddled with inaccuracies,' bill gains bipartisan support", *GameDaily.biz*, May 28, 2019
- "North Van entrepreneur's struggle with Kardashian empire a cautionary tale", *CTV Vancouver*, May 7, 2019
- "Deepfakes and Brand Sabotage" by David Pring-Mill, *Data, Strategy, Technology*, December 3, 2018
- "Psychologist calls for F2P game designers to be more aware of addiction dangers" by Colin Campbell, *Polygon*, March 14, 2016
- "Why Canada's anti-spam laws may be keeping Canadians off Jeopardy!" by Robin Levison King, *The Star*, February 19, 2016
- "Canadian anti-spam legislation off to slow start, but seeing results" by Steve Mertl, *Yahoo! News Canada - Daily Brew*, March 31, 2015
- "What do you think about Canada's new anti-spam legislation" *Cross Country Checkup on CBC Radio*, July 6, 2013
- "What does the law apply to?" *CTV News*, June 30, 2014
- "Stringent anti-spam legislation comes to Canada on July 1st" *The Simi Sara Show, CKNW Radio*, June 26, 2014
- "New anti-spam laws affect virtually every business in Canada" by Nelson Bennett, *The Vancouver Courier*, June 23, 2014
- "The Ifs, Ands and Buts of New Anti-Spam Legislation" by Nelson Bennett, *Business in Vancouver*, June 17, 2014
- "Anti-spam rules to weigh on all commercial email", *AGCanada.com*, June 16, 2014
- "How New Anti-Spam Laws will Affect your Business" by Nelson Bennett, *Real Estate Weekly*, June 13, 2014
- "Spam law to affect virtually every business in Canada" by Nelson Bennett, *Business in Vancouver*, June 10, 2014
- *AM 650's The Law Show with Stirling Faux*, Radio broadcast regarding "Being a Lawyer", June 8, 2014
- "Specialty Technical Publishers Announces Publication of Canadian Anti-Spam Law (CASL) Guide", *PR Web*, May 20, 2014

- *AM 650's The Law Show with Stirling Faux*, Radio broadcast regarding "Canada's Anti-Spam Law", May 11, 2014
- *AM 650's The Law Show with Stirling Faux*, Radio broadcast regarding "Intellectual Property Law", October 27, 2013