



Duncan Calow

Partner

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Duncan Calow is well known for his work in the convergent TMC worlds of content, technology and e-commerce.

Duncan advises on commercial and contractual legal issues in copyright, databases and branding; advertising and consumer law; privacy and libel; gambling; film, music and sports.

Duncan has advised developer, producer, publisher and distributor clients on a wide range of projects. These include the latest digital delivery platforms, social media and e-business services; book, magazine and video games publishing; plus the latest broadcast, i-TV and mobile services.

- Media, Sport, Gaming and Entertainment
- Intellectual Property and Technology
- International Trade, Regulatory and Government Affairs
- Media, Sport and Entertainment

## **Professional Qualifications**

• Solicitor of the Senior Courts of England and Wales

# Recognitions

Duncan is regularly featured in reviews of the profession, appearing as a leading individual in the Chambers UK, Chambers Global, Legal Business Legal Experts, The Legal 500 and ILO publications. He is listed as Acritas Star™ Lawyer 2017.

## **Memberships**

- General Secretary of the International Association of Entertainment Lawyers
- Publishers Association Legal Committee
- Internet Service Providers Association Legal Forum

### **INSIGHTS**

## **Publications**

Impact of Brexit on the media, sport and entertainment industries

21 January 2021

On 1 January 2021, the Brexit transition period came to an end and the UK is now no longer subject to the rules of the EU. In this article, we take a look at the key issues of Brexit on the media, sport and entertainment industries and what the EU-UK Trade and Cooperation Agreement (TCA) means in respect of these sectors.

Consumer protection: New measures for online shopping

20 November 2020

Lockdowns induced by COVID-19 have accelerated the consumer trend away from the physical high street to online marketplaces across Europe.

Influencers and esports

9 June 2020

Patch notes: DLA Piper guide to esports state of play in 2020

Esports have been widely reported as a beneficiary of the restrictions flowing from the COVID-19 pandemic as other competitive sports were placed in lockdown. This article explores the commercial background to the European esports sector and how far the last few months will have a lasting impact.

Duncan is author, with Alan Williams and Andrew Lee, of Digital Media Contracts (3rd edition 2011 Oxford University Press) and, with Alan Williams, of the Publishing and Electronic Publishing Section of Halsbury's Laws of England and of the New Media Sections of Clark's Publishing Agreements (8th edition 2010 Bloomsbury).

### **Events**

## **Previous**

Anti-COVID devices: a comparison between the UK and Italy

29 September 2020 Webinar

#### **NEWS**

DLA Piper advises on the USD300m sale of Hindawi to Wiley

8 January 2021