



Nick Fitzpatrick

Partner

GLOBAL CO-CHAIR, MEDIA, SPORT AND ENTERTAINMENT SECTOR

nick.fitzpatrick@dlapiper.com

London

T: +44 (0)20 7796 6046

F: +44 (0)20 7796 6586

M: +44 (0)7968 559 283

Nick Fitzpatrick has a particular focus on copyright, digital broadcasting, television, sport, film and sponsorship.

Nick works with a full range of media clients, from US studios to private individuals. Nick is also co-chair of our global Media, Sport and Entertainment team.

Professional Qualifications

- Solicitor of the Senior Courts of England and Wales

Prior Experience

- 2005 to date, Partner, DLA Piper
- 2001 to 2005, Partner, London based international law firm
- Apr 2000, Seconded to Motion Picture Association of America
- Jan - Apr 2000, Seconded to Warner Bros, Burbank
- 1999 to 2001, Senior Solicitor, London based international law firm
- 1993 to 1999, Solicitor, London based international law firm

Education

- Jesus College, Oxford University (Exhibitioner), BA (Hons) Jurisprudence

Memberships

- The Law Society

- Media, Sport, Gaming and Entertainment
- Intellectual Property and Technology
- Media, Sport and Entertainment

Publications

Esports Laws of the World

26 July 2021

The esports market has been booming over the last few years, but in some cases, regulations have not been able to catch up. In this guide, we look at the local legal and regulatory requirements for the esports industry across 38 countries, to help you identify potential issues and solutions.

COVID-19: DLA Piper's global industry guide to resuming production post-pandemic

5 October 2020

Now that many countries are slowly beginning to experience COVID-19 lockdown restrictions easing and a push to restart industries, we have compiled this comprehensive report on the key considerations for resuming film and TV productions across 15 jurisdictions.

The rules of the game

4 June 2020

Patch notes: DLA Piper guide to esports state of play in 2020

As we look to the future of sport, our global MSE team consider a variety of the issues impacting on esports and their development. In this report we consider some of the concerns regarding the regulation of esports and the lessons which organisers, participants and administrators need to learn as the industry continues its meteoric rise.

- Sport Now: DLA Piper's Media, Sport and Entertainment sector magazine, 10 May 2018
- Data Protection and sport - the key issues to consider, 10 May 2018
- Global Media Sector Trends 2018, 6 Mar 2018
- The implications on data in sport in light of improvements in technology, 18 Dec 2017
- Sport Now: DLA Piper's Media, Sport and Entertainment sector magazine, 12 Dec 2017
- Data and sporting integrity - the key issues to consider, 7 Dec 2017
- Media, Sport and Entertainment Intelligence - October 2016, 12 Oct 2016
- Media, Sport and Entertainment Intelligence - September 2016, 8 Sep 2016
- Co-author of *Flint, Fitzpatrick and Thorne - A User's Guide to Copyright* (now in its fifth edition)
- Creator and editor of our global [Media Sport and Entertainment Blog](#).

Events

Previous

Global return to work in the media industry

11 June 2020
Webinar

Webinar: Impact of coronavirus COVID-19 on the sports sector

18 March 2020

- Sportel Conference – Sports Data and Integrity, Oct 2017
- What GDPR means for Broadcasters?, Webinar, 6 Jun 2017
- What will Brexit mean for broadcasters?, Webinar, 28 Feb 2017
- Pre-Sportel Briefing on Copyright and Digital Technology, Webinar, 20 Oct 2016